

Songbird ReMix Snake Meal

for Songbird Remix Birds of Prey (available through Hivewire3d www.hivewire3d.com)

Characters & Textures by Ken Gilliland (www.empken.com)

For all Songbird ReMix information and free downloads visit: www.songbirdremix.com

Includes:

- Snake meal conforming character
- 6 materials for the snake meal

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Required:

- Songbird ReMix Birds of Prey Volume IV: Eagles of the World

Installation for Poser 6+:

- Copy the "Runtime" folder to your Poser folder.

Installation for Native DAZ|Studio v2.3+:

- Copy the "Content" folder to your DAZ|Studio Content folder.

Use:

Load the "Snake Meal" and conform it to the Eagle Base Model. The Snake will automatically resize to the eagle species you have selected. Controls in the BODY will allow snake tail positioning and wiggling.

Daz Studio users will need to go the Materials -> Songbird ReMix -> 42 Birds of Prey -> Snake Meal to set the material for DAZ Studio use. There are 6 snake skin variations.