Upgrading Songbird ReMix

The new 2018 versions of Songbird ReMix significantly improves on previous versions and makes the older versions obsolete.

The new version uses **Character-based bird species** (one-click loading) and **a single master folder** to hold all things "Songbird ReMix".   This folder is found under "**Animals / Songbird ReMix**" in DAZ Studio and under the "Characters" tab in Poser. Note that in Poser, *everything* is found in this master folder *including* Poses, Props, Materials, etc that you wouldn't normally expect to find the *Characters* library.

The Folder Structure for this master Folder is as follows:

- **Animals**
  - **Songbird ReMix**
    - **Bird Base Models** (contains all the default "blank" Base Models)
    - **Bird Library** (contains all the Character-based bird species)
      - Albatrosses and Petrels (Order Procellariiformes)
        - Render versions (Iray, 3Delight, Supefly & Firefly) and Materials
        - Poses (specifically for that species of bird)
      - Birds of Prey (Order Falconiformes)
        - Render versions (Iray, 3Delight, Supefly & Firefly) and Materials
        - Poses (specifically for that species of bird)
      - Buttonquails (Order Turniciformes)
        - …
      - Etc…
    - **Flock Formations** (Prop-based Bird Characters)
    - **Props**
    - ***More to be announced…***

The Old Folders…

The old Songbird ReMix system will eventually be obsolete once all the 1000+ birds are converted to the new system. Deleting these folders found in the Runtime is entirely up to your preference. I strongly suggest not deleting some files until the conversions are entirely done since model like Songbird ReMix3, Songbird ReMix3-G, etc… are used in several sets. Estimated to be completed in 2019.

The old folders can be found in…

- Runtime\Libraries\Character\Songbird ReMix
- Runtime\Libraries\Materials\Songbird ReMix
- Runtime\Libraries\Pose\Songbird ReMix
- Runtime\Libraries\Props\Songbird ReMix

Textures (for both versions) and Geometry (for the Poser version) files are still used and remain. DAZ Studio only users can delete the Songbird ReMix geometry files, if desired, since the DAZ Studio contains it's own native version.